

Defensive and Competitive Bidding

Overcalls (Style; Responses; Reopening)

Light
Cue normally fit, invitational

1 NT overcall (2ND/4TH; Responses; Reopening)

15-17; system on

Jump Overcalls (Style; Responses; Unusual NT)

Weak
(1x) - 2 NT = two lowest
Over op weak 2: 4♣/♦ = 5 +5M and strong

Direct and Jump Cue Bids (Style; Responses)

(1m) - 2m = both M
(1M) - 2M = other M + ♣
(1x) - 3x asks for stopper

VS. NT (vs. Strong/Weak; Reopen: PH)

DBL = T/O, at least same range as opener
2 ♣ = both Majors 4th seat
2 ♦ = Multi, 5+ cards in ♥ or ♠ x = single suited
2 ♥ = 4 cards ♥ + 5+ cards minor 2 ♣ = ♣ + one
2 ♠ = 4 cards ♠ + 5+ cards minor 2 ♦ = ♦ + one M
2NT = both m OR strong 2 suiter 2♥ = both M
2♠ = good hand with ♠

VS. Preempts (Doubles; Cue bids; Jumps; NT bids)

T/O dbl, Jump = strong

VS. Artificial Strong Openings

Suction: shows the suit above the suit bid, or the two others, dbl = ♦ OR ♥+♠, ♦ = ♥ OR ♠+♣, ♥ = ♠ OR ♣+♦, ♠ = ♣ OR ♦+♥, NT = ♦+♠ OR ♣+♥

Over Opponents' take out double

Rdbl: 9+ HCP, 1x - (DBL) - 1y = F1
2NT = At least invitational with fit
1♥ - (DBL) - 2♠/3♣/3♦ = minisplinter
1♠ - (DBL) - 3♣/3♦/3♥ = □ minisplinter
1M - (DBL) - 3NT = Strong raise to 4M

Leads and Signals

Opening Leads Style

	Lead	In Partner's Suit
Suit	3 rd -5 th	3 rd -5 th
NT	3 rd -5 th	3 rd -5 th
Subseq	Attitude	

Leads

Lead	Vs. Suit	Vs. NT
Ace	AKx(x..)	AKx(x..)
King	AK/KQ(x)/Kx	AK/KQ(x)/Kx
Queen	QJ(x)/Q(x)	QJ(x)/Q(x)/ KQ109(x..)
Jack	JT(x)/J(x)	JT(x)/J(x)
10	T9(x)/T(x)	T9(x)/T(x)
9	9(x)	9(x)
X		

Signals in order of priority

	Partners lead	Declarer	Discarding
Suit:	Low enc	Count, Lavinthal	Low enc
2 nd			
3 rd			
NT:	Low enc	Count, Smith	Low enc
2 nd			
3 rd			

Signals (including Trump's):
Lavinthal
Smith-Peter against NT (high card)

Doubles

Takeout Doubles (Style; Responses; Reopening)

Light

Special, Art and Comp Dbl/Rdbl's

Support DBL to 2♥
Responsive DBL
Competitive DBL



WBF

System Card



Category:

Green

NCBO/team:
Heimdal BK

Event:
NMK 2012



Players

Jørgen Molberg

Terje Aa

System Summary

General Approach and Style

Natural, normally we open lowest 4-card suit
1♥ shows 4+ (only when 44 in majors), 1♠ shows 5+
1NT Openings: (14)15-17
2-over-1 Responses: GF(if not rebid suit)

Special bids that may require defence

2♦ **red** vs **green** : NAT weak 6-card
2♦ **green**: 5-card M may have sidesuit in m 3-8
2♦ **red** vs **red**: shows weak 2 in ♥ or ♠ (6-card) 3-8
2♥/♠ weak 2 ♥/♠ (6c) 8+-11 hcp **red**/3-8 hcp **green**
Over op weak 2: 4♣/♦ = 5 +5M and strong

Special forcing pass sequences

We might reopen if shortness.

Important notes that don't fit

xy-NT: 1x-1y-1NT-2♣ asks for 2♦, further bids are INV
1x-1y-1NT-2♦ artificial FG
1M - (DBL) - 3NT = Strong 4M bid
Fit-jumps in some competitive situations

Psychics

Rare

Opening	Art	Min. #	Neg. D. thru	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣		3	4♦	3+, 3-cards only when 4333 OR 3433	Walsh, 2♣ = inverted m, 2♦ = 6-9hcp 5+♣, 2♥/♠ = Strong, 3♣ = preemptive, 3♦/3♥/3♠ = void	1♣ - 1♦ - 1NT : May have 4c M	
1♦		4	4♣	4+, normally open lowest 4-card suit	2♦ = inverted m, 3♦ = preemptive, 2♥/♠/3♣ = Strong good suit, 3♥/♠/4♣ = void		
1♥		4	4♦	4+, 4-cards normally only if 44(32)	2NT = 4+♥ GF 2♠ = Strong, good suit 3♣/♦/ = Nat, Invitational 3♠/4♣/4♦ = void	1♥ - 2 NT - 3♣/♦/♠ = 3+ not min 1♥ - 2 NT - 4x = void	1♥-2♣=3+♥, 2♦=4+♥ 1♥-2♠/3♣/3♦=Splinter
1♠		5	4♦	5+	2NT = 4+♠ GF 3♣/♦/♥ = Nat, Invitational 4♣/♦/♥ = void	1♠ - 2 NT - 3♣/♦/♠ = 3+ not min 1♠ - 2 NT - 4x = void	1♠-2♣=(2)3+♠, 2♦=4+♠ 1♠-3♣/♦/♥=Splinter (ca 6-8 HCP)
1 NT			4♦	(14)15-17 HCP May have 5M/6m and single	2♣ = Stayman, 2♦/2♥ = Transfer, 2♠ = Conv. single ♣ OR weak (xx) anywhere, 2NT = F to 3♣, 3♣ = singel M, 3♦ = ? 5M, 3♥/3♠ = slam try no single	1NT - 2♣ □ 2♦/2♥ - 2♠ = 4-card ♠, opener may pass	
2♣	X			Strong artificial	2♦ = waiting, 2NT = 4+ in both minors		
2♦	X X	6	3♦ 3♦	1) Red vs green : Weak ♦ 2) Green : 5c ♥ OR ♠ (sidesuit m possible) 3-8 HCP 3) Red vs Red : 6c ♥ OR ♠ 3-8 HCP	1) 2NT NF, 3♣ asks 2) 2/3/4♥ = p/c, 2♠ nat NF, 2NT = Conv., 3♣ = to play, 3♦ = Inv. with ♥, 3♠ nat Inv. 3) 2NT = Conv.	2) 2NT-3♣=♥, 3♦=♠, 3♥=5♥+5m, 3♠=5♠+5♣, 3NT=5♠+5♦ 3) 2NT - 3♣=min ♥, 3♦=min ♠, 3♥= max ♠, 3♠= max ♥	
2♥		6		Weak ♥, 6-card suit, 8+-11 HCP red Weak ♥, 6-card suit, 3-8 HCP green	2NT = ? singel □ 3♣ = ? min/max		
2♠		6		Weak ♠, 6-card suit, 8+-11 HCP red Weak ♠, 6-card suit, 3-8 HCP green	2NT = ? singel □ 3♣ = ? min/max		
2 NT				(19)20-21 HCP, May have 5M/6m	3♣ = Puppet, 3♦/3♥ = Transfer, 3♠ = both m 4♣ = ♥, 4♦ = ♠, 4♥ = ♣, 4♠ = ♦	High Level Bidding	
3x		6		Preemptive	3♦/3♥/3♠ - 4♣ = RKCB 3♣ - 4♦ = RKCB	Key Card BW, Exclusion BW	
3NT				Solid minor 1 st /2 nd seat	4♦ = Forcing	Splinter	
4♣,♦		6		Preemptive		5NT may be "pick a slam"	
4♥,♠		6		Preemptive 1 st /2 nd seat	4♠ = nat	Last train	
4NT	X			Asks for specific aces			
5NT	X			Both minors, preemptive			